

Game & Card Development:

Bringing Your Physical Product to Life

Here are the steps the to Make it Happen:

♥ Vision: Unique and Different/What is it for?

Designing the Marketing Plan

Make it Pay: 'Target' Syndrome

Finances/Profit

♥ Have Fun with It:

Set the Foundation

Play

Brainstorm

♥ Development & Testing:

Blank Production + Test

Color Production + Beta

♥ Graphic Design + Art:

Inside/Outside

♥ Production:

Local

Overseas

♥ Fulfillment + Platform (Infrastructure)

Self Service

Full Service

Amazon, etc.

♥ Promote, Sell, Profit & Enjoy!